

# Learning the Discriminative Power-Invariance Trade-Off

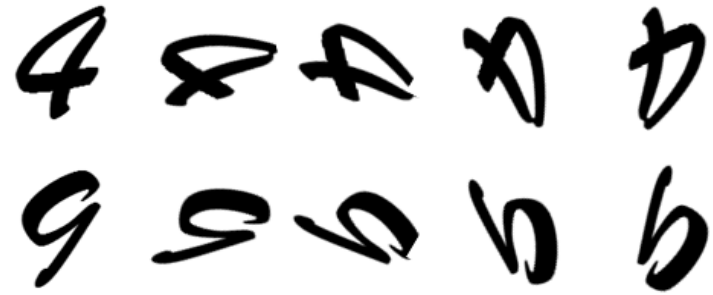
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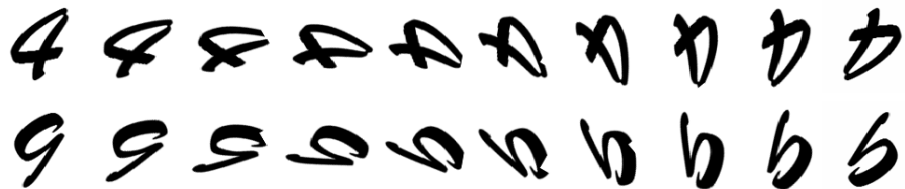
# Task Specific Trade-Off



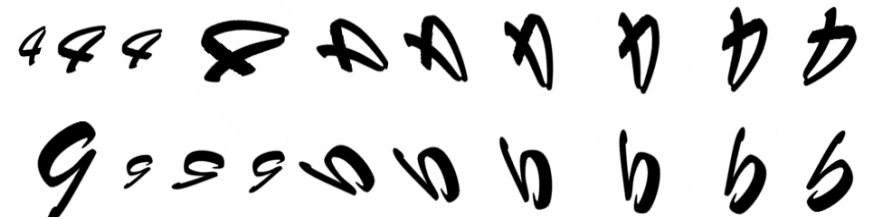
Don't want rotation invariance



Do want rotation invariance



Don't want size invariance

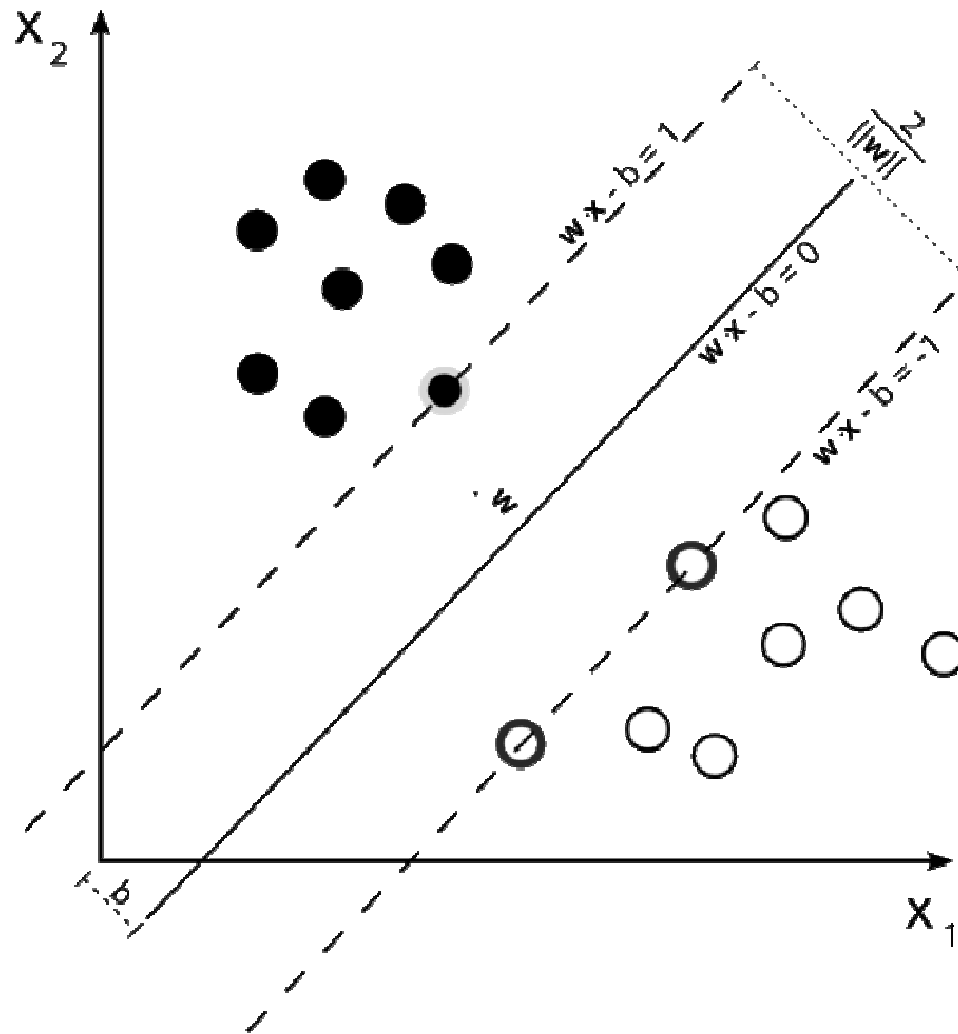


What is the right amount of invariance?

Solution: **Sparse Multiple Kernel Learning Classification**  
**Formulation:** We implement our proposed solution by learning the optimal domain specific kernel as a linear combination of base kernels, i.e.

$$K_{\text{opt}} = \sum d_k K_k$$

# SVM and Kernels- a quick review (6 slides)



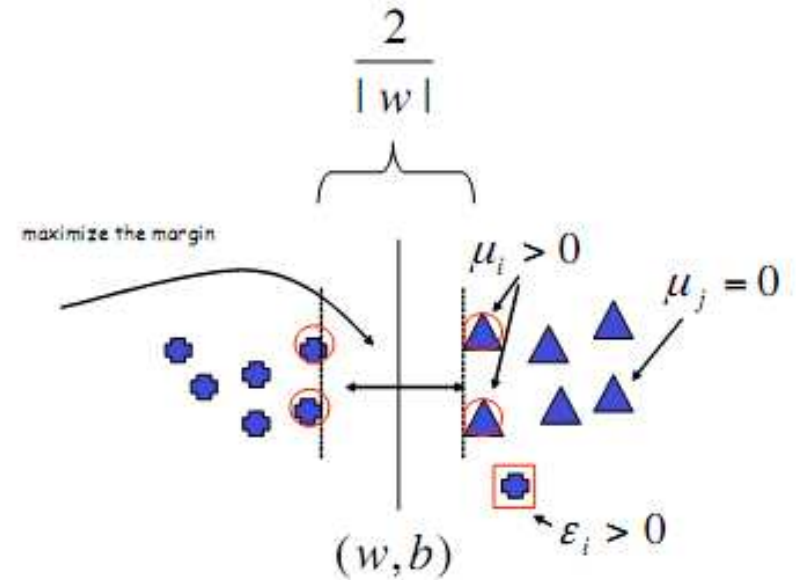
The QLP problem:

$$\min_{w,b,\varepsilon_i} \frac{1}{2} w \square w + \nu \sum_i \varepsilon_i$$

subject to

$$y_i (w \square x_i - b) \geq 1 - \varepsilon_i$$

$$\varepsilon_i \geq 0$$



The Lagrangian takes the following form:

$$L(\mathbf{w}, b, \epsilon_i, \mu) = \frac{1}{2} \mathbf{w} \cdot \mathbf{w} + \nu \sum_{i=1}^m \epsilon_i - \sum_{i=1}^m \mu_i [y_i(\mathbf{w} \cdot \mathbf{x}_i - b) - 1 + \epsilon_i] - \sum_{i=1}^m \delta_i \epsilon_i$$

Where the criteria function is:

$$\theta(\mu) = \min_{\mathbf{w}, b, \epsilon} L(\mathbf{w}, b, \epsilon, \mu, \delta).$$

Since the minimum is obtained at the vanishing partial derivatives:

$$\frac{\partial L}{\partial \mathbf{w}} = \mathbf{w} - \sum_i \mu_i y_i \mathbf{x}_i = 0$$

$$\frac{\partial L}{\partial b} = \sum_i \mu_i y_i = 0$$

$$\frac{\partial L}{\partial \epsilon_i} = \nu - \mu_i - \delta_i = 0$$

Substituting these results/constraints back into the Lagrangian we obtain the dual problem:

$$\begin{aligned} \max_{\mu_1, \dots, \mu_m} \quad & \theta(\boldsymbol{\mu}) = \sum_{i=1}^m \mu_i - \frac{1}{2} \sum_{i,j} \mu_i \mu_j y_i y_j \mathbf{x}_i \cdot \mathbf{x}_j \\ \text{subject to} \quad & 0 \leq \mu_i \leq \nu \quad i = 1, \dots, m \\ & \sum_{i=1}^m y_i \mu_i = 0 \end{aligned}$$

In compact form, define  $M_{ij} = y_i y_j \mathbf{x}_i \cdot \mathbf{x}_j$

$$\theta(\boldsymbol{\mu}) = \boldsymbol{\mu}^\top \mathbf{1} - \frac{1}{2} \boldsymbol{\mu}^\top M \boldsymbol{\mu}$$

# The Kernel Trick

- note that the dual problem doesn't explicitly use  $x$  or any function other than the inner products.
- Instead use

$$k(x_i, x_j) = \phi(x_i) \cdot \phi(x_j)$$

where  $\phi(x) : R^n \rightarrow F$  where  $F$  is an inner-product space.



## Classifying New Instances

- Solving The QLP of the dual form will yield the solution for the Lagrange multipliers  $\mu_1, \dots, \mu_m$ .
- we can express  $\phi(w)$  as a function of the (mapped) examples:

$$\phi(w) = \sum \mu_i y_i \phi(x_i)$$

To classify a new point  $\mathbf{x}$ :

$$\begin{aligned} f(\mathbf{x}) &= \text{sign}(\phi(w)^\top \phi(\mathbf{x}) - b) = \text{sign}\left(\sum_i \mu_i y_i \phi(\mathbf{x}_i)^\top \phi(\mathbf{x}) - b\right) \\ &= \text{sign}\left(\sum_i \mu_i y_i k(\mathbf{x}_i, \mathbf{x}) - b\right). \end{aligned}$$

Back to our problem:

## Learning the Discriminative Power-Invariance Trade-Off

- Solution: “learning the optimal domain specific kernel as a linear combination of base kernels.
- “Kernelize” the base descriptors (many ways)

$$\mathbf{K}_{\text{opt}} = \sum_k d_k \mathbf{K}_k$$

$$\mathbf{K}_k(\mathbf{x}, \mathbf{y}) = \exp(-\gamma_k f_k(\mathbf{x}, \mathbf{y}))$$

$$\begin{array}{l} \text{Min} \\ \mathbf{w}, \mathbf{d}, \boldsymbol{\xi} \end{array} \quad \frac{1}{2} \mathbf{w}^t \mathbf{w} + C \mathbf{1}^t \boldsymbol{\xi} + \sigma^t \mathbf{d} \quad (1)$$

$$\text{subject to} \quad y_i (\mathbf{w}^t \boldsymbol{\phi}(\mathbf{x}_i) + b) \geq 1 - \xi_i \quad (2)$$

$$\boldsymbol{\xi} \geq 0, \mathbf{d} \geq 0, \mathbf{A} \mathbf{d} \geq \mathbf{p} \quad (3)$$

$$\text{where} \quad \boldsymbol{\phi}^t(\mathbf{x}_i) \boldsymbol{\phi}(\mathbf{x}_j) = \sum_k d_k \boldsymbol{\phi}_k^t(\mathbf{x}_i) \boldsymbol{\phi}_k(\mathbf{x}_j) \quad (4)$$

The dual form

$$\text{Max}_{\alpha, \delta} \quad \mathbf{1}^t \alpha + \mathbf{p}^t \delta \quad (5)$$

$$\text{subject to} \quad 0 \leq \delta, \quad 0 \leq \alpha \leq C, \quad \mathbf{1}^t \mathbf{Y} \alpha = 0 \quad (6)$$

$$\frac{1}{2} \alpha^t \mathbf{Y} \mathbf{K}_k \mathbf{Y} \alpha \leq \sigma_k - \delta^t \mathbf{A}_k \quad (7)$$

The dual is convex with a unique global optimum. It's a standard SOCP problem and can be solved relatively efficiently using off the shelf packages such as SeDuMi.

- **Large Scale Reformulation:** We reformulate the primal so that we can use standard SVM solvers to tackle large scale problems involving hundreds of kernels.
- **Reformulation:** Minimise  $T(\mathbf{d})$  subject to  $d \geq 0$ ,  $\mathbf{A}d \geq \mathbf{p}$
- **Where:**

$$T(\mathbf{d}) = \text{Min}_{\mathbf{w}, \xi} \quad \frac{1}{2} \mathbf{w}^t \mathbf{w} + C \mathbf{1}^t \boldsymbol{\xi} + \boldsymbol{\sigma}^t \mathbf{d} \quad (8)$$

$$\text{subject to} \quad y_i (\mathbf{w}^t \boldsymbol{\phi}(\mathbf{x}_i) + b) \geq 1 - \xi_i \quad (9)$$

$$\boldsymbol{\xi} \geq 0 \quad (10)$$

The dual of  $T(\mathbf{d})$ : 
$$W(\mathbf{d}) = \text{Max}_{\boldsymbol{\alpha}} \quad \mathbf{1}^t \boldsymbol{\alpha} + \boldsymbol{\sigma}^t \mathbf{d} - \frac{1}{2} \sum_k d_k \boldsymbol{\alpha}^t \mathbf{Y} \mathbf{K}_k \mathbf{Y} \boldsymbol{\alpha} \quad (11)$$

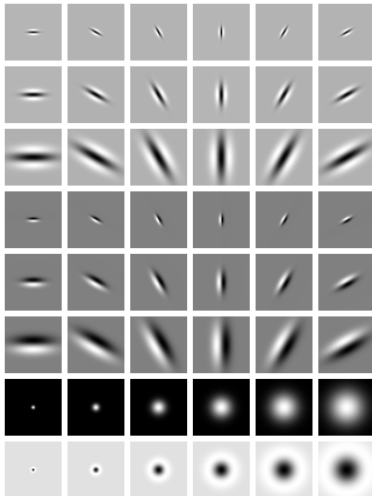
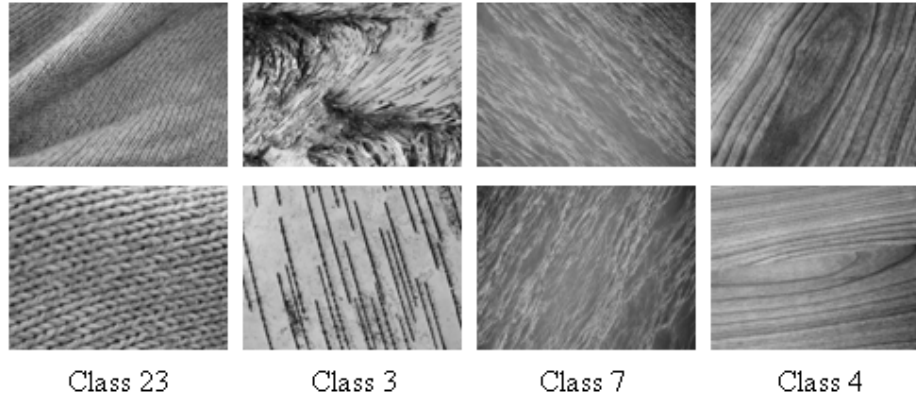
$$\text{subject to} \quad 0 \leq \boldsymbol{\alpha} \leq C, \quad \mathbf{1}^t \mathbf{Y} \boldsymbol{\alpha} = 0 \quad (12)$$

$$\frac{\partial T}{\partial d_k} = \frac{\partial W}{\partial d_k} = \sigma_k - \frac{1}{2} \boldsymbol{\alpha}^{*t} \mathbf{Y} \mathbf{K}_k \mathbf{Y} \boldsymbol{\alpha}^*$$

$$\Rightarrow d_k^{n+1} = d_k^n - \epsilon^n \left( \sigma_k - \frac{1}{2} \boldsymbol{\alpha}^{*t} \mathbf{Y} \mathbf{K}_k \mathbf{Y} \boldsymbol{\alpha}^* \right)$$

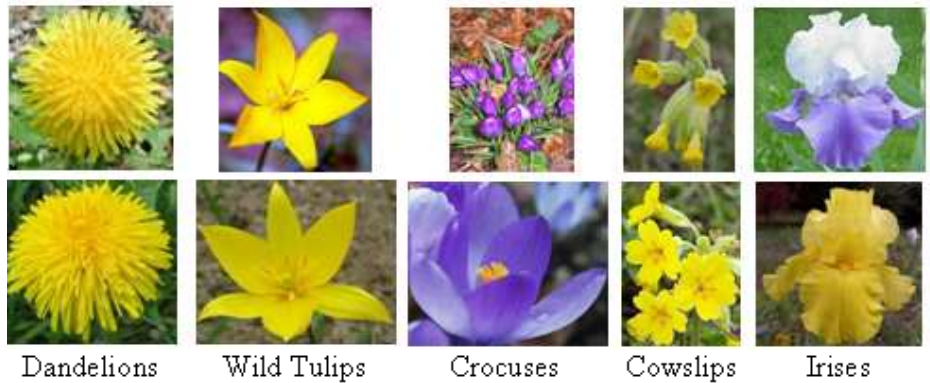
## Results:

**The UIUC Texture Database:** 25 classes, 40 images per class.



	1-NN	SVM (1-vs-1)	SVM (1-vs-All)
<b>None (patch)</b>	82.39 ± 1.58	91.46 ± 1.13	92.87 ± 1.40
<b>None (MR)</b>	82.18 ± 1.51	91.16 ± 1.05	91.87 ± 1.50
<b>Rotation (patch)</b>	97.83 ± 0.63	98.18 ± 0.43	98.53 ± 0.12
<b>Rotation (MR)</b>	93.00 ± 1.04	96.69 ± 0.74	97.07 ± 0.83
<b>Rotation (Fractals)</b>	95.05 ± 0.93	97.24 ± 0.76	97.60 ± 0.92
<b>Scale</b>	76.77 ± 1.77	87.04 ± 1.57	88.73 ± 1.03
<b>Rotation + Scale</b>	90.35 ± 1.15	95.12 ± 0.95	96.00 ± 1.00
<b>biLipschitz</b>	95.35 ± 0.88	97.19 ± 0.52	97.73 ± 0.12
<b>MKL Block <math>l_1</math></b>		96.94 ± 0.91	97.67 ± 0.50
<b>Our</b>		<b>98.76 ± 0.65</b>	<b>98.90 ± 0.68</b>

## The Oxford Flowers Database: 17 classes, 80 images per class.



	Shape	Colour	Texture
<b>Dandelions vs Wild Tulips</b>	3.94	0.00	0.00
<b>Dandelions vs Crocuses</b>	0.42	2.46	0.00
<b>Cowslips vs Irises</b>	1.48	2.00	1.36

Descriptor	INN	SVM (1-vs-1)
Shape	53.30 ± 2.69%	68.88 ± 2.04%
Colour	47.32 ± 2.59%	59.71 ± 1.95%
Texture	39.36 ± 2.43%	59.00 ± 2.14%

Table 2. Classification results on the Oxford flowers dataset. The MKL-Block  $l_1$  method of [4] achieves  $77.84 \pm 2.13\%$  for 1-vs-1 classification when combining all the descriptors. Our results are  $80.49 \pm 1.97\%$  (1-vs-1) and  $82.55 \pm 0.34\%$  (1-vs-All).

If we force texture weights to be greater than colour weights using  $\mathbf{Ad} \geq \mathbf{p}$  we get  $81.12 \pm 2.09\%$ .

# Caltech 101 Object Categorization



	1-NN	SVM (1-vs-1)	SVM (1-vs-All)
<b>Shape GB1</b>	39.67 ± 1.02	57.33 ± 0.94	62.98 ± 0.70
<b>Shape GB2</b>	45.23 ± 0.96	59.30 ± 1.00	61.53 ± 0.57
<b>Self Similarity</b>	40.09 ± 0.98	55.10 ± 1.05	60.83 ± 0.84
<b>Shape 180</b>	32.01 ± 0.89	48.83 ± 0.78	49.93 ± 0.52
<b>Shape 360</b>	31.17 ± 0.98	50.63 ± 0.88	52.44 ± 0.85
<b>App Colour</b>	32.79 ± 0.92	40.84 ± 0.78	43.44 ± 1.46
<b>App Gray</b>	42.08 ± 0.81	52.83 ± 1.00	57.00 ± 0.30
<b>MKL Block <math>l_1</math></b>		77.72 ± 0.94	83.78 ± 0.39
<b>Our</b>		<b>81.54 ± 1.08</b>	<b>89.56 ± 0.59</b>